# **Reducing Read Latency Fluctuations of Flash Storage Systems Using Preemptible Programs and Erases**

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### **Read Performance Fluctuations in SSDs**

- Read response time can be increased 23x over the average.
  - Despite out-of-order I/O scheduling and preemptive GC
  - Page reads can be blocked by programs and erases whose latencies are longer in 2-3 orders of magnitude.

Immediate Suspension/Resume Technique

- Preemption of on-going program/erase operations
  - For avoiding reads from being delayed by program and



 In particular, the block erasure time has been significantly increased (e.g., up to 45 ms) in 3D NAND flash memory.



**Problems of Immediate Suspension/Resume 3** 

- **Degradation of NAND reliability** 
  - **Over-erasure** and **over-program** problems

- erase operations
- Can reduce page read latency by 99% over when a page read is blocked by an erase operation



- **Delayed** suspension/resume
  - **Delays suspensions until finishing an atomic inner loop to** limit the maximum number of suspensions
- Due to the *increased* number of voltage applications
- In modern TLC NAND flash memory, it results in data loss by increasing bit errors.





# of program suspends/resumes

<Normalized Bit Errors After 1K P/E Cycles>

(Measured from over 1200 Blocks out of 80 NAND Chips)

# **ppFTL:** Priority-aware Preemption

#### Hybrid approach based on reset and suspension

**No lifetime loss**, but increased suspension time \_\_\_\_



- Immediate reset
  - Immediately stops operations and starts again from the **beginning** (at another page for program operation)
  - **Fast preemption**, but additional P/E increases \_\_\_\_



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## **Experimental Results**

- Performance improvement: 50% over baseline
- Lifetime improvement: 20% over unconditional reset

With priority information of read requests



<An Overview of ppFTL)>

■ Baseline ■ irFTL ■ ppFTL



<Comparisons of three different FTLs> (Baseline: No Preemption, irFTL: unconditional reset)